Tomographic Image Reconstruction in Noisy and Limited Data Settings.

Syed Tabish Abbas

International Institute of Information Technology, Hyderabad

syed.abbas@research.iiit.ac.in

July 1, 2016

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

Problem Statement and Contributions

• We investigate the tomographic reconstruction under 2 scenarios

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

- Noisy Data case.
- Limited Data case.

- In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?
- How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?
- How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?

Reconstruction onto Hexagonal Lattices.

In linear Radon transform, does reconstruction lattice play a role in quality of reconstructed image?

→ Positron Emission Tomography(PET) is an invasive, nuclear imaging technique involves injecting the patient with a radioactive material(*tracer*)

- → Positron Emission Tomography(PET) is an invasive, nuclear imaging technique involves injecting the patient with a radioactive material(*tracer*)
- \rightarrow PET imaging allows collecting metabolic information about different tissues.

- → Positron Emission Tomography(PET) is an invasive, nuclear imaging technique involves injecting the patient with a radioactive material(*tracer*)
- \rightarrow PET imaging allows collecting metabolic information about different tissues.
- $\rightarrow\,$ Due to physics of imaging process, PET scans are very noisy.

- → Positron Emission Tomography(PET) is an invasive, nuclear imaging technique involves injecting the patient with a radioactive material(*tracer*)
- $\rightarrow\,$ PET imaging allows collecting metabolic information about different tissues.
- $\rightarrow\,$ Due to physics of imaging process, PET scans are very noisy.





PET Image Reconstruction

• PET Images are *reconstructed* from noisy sinogram data by essentially inverting the forward emission process.

- 4 ∃ ≻ 4

- PET Images are *reconstructed* from noisy sinogram data by essentially inverting the forward emission process.
- An approximate inversion is achieved by *high pass filtered back projection*.

- PET Images are *reconstructed* from noisy sinogram data by essentially inverting the forward emission process.
- An approximate inversion is achieved by *high pass filtered back projection.*



Handling Noisy Data



Reconstructed Image

1

¹Herman, '80, ²Fessler, '00 ³ Valiollahzadeh, '13

Tabish (IIIT-H)

July 1, 2016 6 / 39

 More sophisticated methods, like algebraic inversion¹, Statistical inversion², etc. have also been proposed



Reconstructed Image

1

¹Herman,'80, ²Fessler, '00 ³ Valiollahzadeh, '13

Tabish (IIIT-H)

July 1, 2016 6 / 39

- More sophisticated methods, like algebraic inversion¹, Statistical inversion², etc. have also been proposed
- Other methods, follow a two step process of reconstruction followed by denoising³.



Reconstructed Image

¹Herman,'80, ²Fessler, '00 ³ Valiollahzadeh, '13

Tabish (IIIT-H)

- More sophisticated methods, like algebraic inversion¹, Statistical inversion², etc. have also been proposed
- Other methods, follow a two step process of reconstruction followed by denoising³.
- Reconstruction onto a different lattice has received very little attention.



Reconstructed Image

¹Herman,'80, ²Fessler, '00 ³ Valiollahzadeh, '13

Tabish (IIIT-H)

We propose a 2 step reconstruction process onto Hexagonal lattice:



Reconstuction

We propose a 2 step reconstruction process onto Hexagonal lattice: \rightarrow Step 1: Noisy Reconstruction using Filtered Back Projection.



∃ > <</p>

< A

We propose a 2 step reconstruction process onto Hexagonal lattice:

- $\rightarrow~Step~1:$ Noisy Reconstruction using Filtered Back Projection.
- \rightarrow Step 2: Denoising using a sparse dictionary learned for the noisy image.



Reconstuction

< A



Figure: Square Tiling of Euclidean Plane

Figure: Square Tiling of Euclidean Plane



Figure: Hexagonal Tiling of Euclidean Plane

Figure: Square Tiling of Euclidean Plane

✓ Packing density.

 Larger, symmetric neighbourhood



Figure: Hexagonal Tiling of Euclidean Plane

Figure: Square Tiling of Euclidean Plane

- ✓ Packing density.
- Larger, symmetric neighbourhood



Figure: Hexagonal Tiling of Euclidean Plane

X Irrational Coordinates



Figure: Addressing Hexagonal Lattice

 $^{\rm 2}L$ Middleton and J Sivaswamy, 2006.

\rightarrow Use base 7 indices



Figure: Addressing Hexagonal Lattice

Image: Image:

∃ >

²L Middleton and J Sivaswamy, 2006.

- \rightarrow Use base 7 indices
- $\rightarrow\,$ Start numbering from center and move out spirally.



Figure: Addressing Hexagonal Lattice

²L Middleton and J Sivaswamy, 2006.

July 1, 2016 9 / 39

- \rightarrow Use base 7 indices
- $\rightarrow\,$ Start numbering from center and move out spirally.



Figure: Addressing Hexagonal Lattice

²L Middleton and J Sivaswamy, 2006.

Hexagonal Patch and vectorization



Figure: Hexagonal Patch of order 2

Hexagonal Patch and vectorization



Figure: Hexagonal Patch of order 2

We propose a 2 step reconstruction process onto Hexagonal lattice:

- \rightarrow Step 1: Noisy Reconstruction using Filtered Back Projection.
- \rightarrow Step 2: Denoising using a sparse dictionary learned for the noisy image.



Filtered Back-Projection (FBP)



Tabish (IIIT-H)

July 1, 2016 12 / 39

Filtered Back-Projection (FBP)



X Image reconstruction (especially in nuclear modalities) is very noisy.
Filtered Back-Projection (FBP)



X Image reconstruction (especially in nuclear modalities) is very noisy.

 Back-projection (and also other reconstruction methods) allows a choice of reconstruction lattice.

Our Pipeline

We propose a 2 step reconstruction process onto Hexagonal lattice:

- ✓ Step 1: Noisy Reconstruction using Filtered Back Projection.
- \rightarrow Step 2: Denoising using a sparse dictionary learned for the noisy image.



Reconstuction

- < A

Dictionary based denoising

 $\rightarrow\,$ Learn a dictionary of patches of size 49 (a level 2 patch).

³M Elad and M Aharon, 2006

Tabish (IIIT-H)

- $\rightarrow\,$ Learn a dictionary of patches of size 49 (a level 2 patch).
- $\rightarrow\,$ Use the learned dictionary for Denoising.

³M Elad and M Aharon, 2006

Tabish (IIIT-H)

- \rightarrow Learn a dictionary of patches of size 49 (a level 2 patch).
- $\rightarrow\,$ Use the learned dictionary for Denoising.
- \rightarrow Dictionary is learned by solving the following optimization problem.

$$\min_{D \in \mathcal{C}, \alpha \in \mathcal{R}^{k \times n}} \frac{1}{2} \parallel \mathbf{X} - \mathbf{D}\alpha \parallel_{F}^{2} + \lambda \parallel \alpha \parallel_{1,1}$$
$$\mathcal{C} = \{ \mathbf{D} \in \mathcal{R}^{m \times k} s.t \forall j = 1, ...k, ||d_{j}^{\mathsf{T}}||_{2} \le 1 \}$$

3

³M Elad and M Aharon, 2006

(

Tabish (IIIT-H)

July 1, 2016 14 / 39

Dictionary based denoising



Figure: Sample Dictionary atoms

- \rightarrow Learn a dictionary of patches of size 49 (a level 2 patch).
- $\rightarrow\,$ Use the learned dictionary for Denoising.
- → Dictionary is learned by solving the following optimization problem.

$$\min_{D \in \mathcal{C}, \alpha \in \mathcal{R}^{k \times n}} \frac{1}{2} \parallel \mathbf{X} - \mathbf{D}\alpha \parallel_{F}^{2} + \lambda \parallel \alpha \parallel_{1,1}$$
$$\mathcal{C} = \{ \mathbf{D} \in \mathcal{R}^{m \times k} s.t \forall j = 1, ...k, ||d_{j}^{T}||_{2} \le 1 \}$$

3

³M Elad and M Aharon, 2006

Tabish (IIIT-H)



Noisy Image

July 1, 2016

Tabish (IIIT-H)



Square lattice



Noisy Image



Square lattice



Noisy Image





Square lattice



Noisy Image





Square lattice



Noisy Image





Noisy Image

Tabish (IIIT-H)



Square lattice



Noisy Image



Square lattice



Noisy Image



Hexagonal lattice



Square lattice



Noisy Image



Hexagonal lattice



Square lattice









Figure: PSNR Comparison

э

Image: Image:

- A 🖃



Figure: PSNR Comparison



Figure: Line Profile

- We Proposed that the change of lattice can improve the reconstruction quality of PET images.
- The change in lattice improves both the quality and fidelity of the final denoised image.
- \checkmark Include the noise model in the denoising step.
- Provide an analytical explanation for the improvement in reconstruction.

- We Proposed that the change of lattice can improve the reconstruction quality of PET images.
- The change in lattice improves both the quality and fidelity of the final denoised image.
- ✓ Include the noise model in the denoising step.
- Provide an analytical explanation for the improvement in reconstruction.

- We Proposed that the change of lattice can improve the reconstruction quality of PET images.
- The change in lattice improves both the quality and fidelity of the final denoised image.
- ✓ Include the noise model in the denoising step.
- Provide an analytical explanation for the improvement in reconstruction.

- We Proposed that the change of lattice can improve the reconstruction quality of PET images.
- The change in lattice improves both the quality and fidelity of the final denoised image.
- ✓ Include the noise model in the denoising step.
- Provide an analytical explanation for the improvement in reconstruction.

Reconstruction In Limited View Scenario

How to reconstruct an image under limited view circular Radon Transform: the Circular arc Radon transform?

• Type: Photoacoustic type sensors where source of excitement is EM waves and measurement is acoustic waves.



- Type: Photoacoustic type sensors where source of excitement is EM waves and measurement is acoustic waves.
- Geometry: The sensors are assumed to be along a circle at points P_φ.



- Type: Photoacoustic type sensors where source of excitement is EM waves and measurement is acoustic waves.
- Geometry: The sensors are assumed to be along a circle at points P_φ.
- Sensor Structure: Each sensor is assumed to have a *limited conical view* equal to α



- Type: Photoacoustic type sensors where source of excitement is EM waves and measurement is acoustic waves.
- Geometry: The sensors are assumed to be along a circle at points P_φ.
- Sensor Structure: Each sensor is assumed to have a *limited conical* view equal to α



We define Circular arc Radon(CAR) Transform g^{α} of a function f as follows

$$g^{lpha}(
ho,\phi) = \int\limits_{A_{lpha}(
ho,\phi)} f(r, heta) \,\mathrm{d}s$$
 (1)

where is α is the view angle and s is the arc length measure.



We define Circular arc Radon(CAR) Transform g^{α} of a function f as follows

$$g^{\alpha}(\rho,\phi) = \int\limits_{A_{\alpha}(\rho,\phi)} \overbrace{f(r,\theta)}^{Object} \mathrm{d}s$$
 (1)

where is α is the view angle and s is the arc length measure.



We define Circular arc Radon(CAR) Transform g^{α} of a function f as follows

$$g^{\alpha}(\rho,\phi) = \int\limits_{A_{\alpha}(\rho,\phi)} \overbrace{f(r,\theta)}^{Object} \mathrm{d}s$$
 (1)

where is α is the view angle and s is the arc length measure.



We define Circular arc Radon(CAR) Transform g^{α} of a function f as follows

$$\underbrace{g^{\alpha}(\rho,\phi)}_{\text{Measured Data}} = \int_{A_{\alpha}(\rho,\phi)} \overbrace{f(r,\theta)}^{Object} \mathrm{d}s \quad (1)$$

where is α is the view angle and s is the arc length measure.



An approximate inversion of the transform may be done using an algorithm based on Backprojection, such that

An approximate inversion of the transform may be done using an algorithm based on Backprojection, such that

$$f(x,y) = \int_{0}^{2\pi} g(\rho, \sqrt{(x-\cos\phi)^2 + (y-\sin\phi)^2}) \mathrm{d}\phi$$

An approximate inversion of the transform may be done using an algorithm based on Backprojection, such that

$$f(x,y) = \int_{0}^{2\pi} g(\rho, \sqrt{(x-\cos\phi)^2 + (y-\sin\phi)^2}) \mathrm{d}\phi$$



Examples of image reconstructions using a näive Backprojection Algorithm



Examples of image reconstructions using a näive Backprojection Algorithm

• The BP based algorithm is an approximate inversion and leads to lot of artifacts as well as blurring.



Examples of image reconstructions using a näive Backprojection Algorithm

- The BP based algorithm is an approximate inversion and leads to lot of artifacts as well as blurring.
- Due the form of transform, it is non-trivial to derive the exact form of the filter.
CAR Transform: Back projection based inversion



Examples of image reconstructions using a näive Backprojection Algorithm

- The BP based algorithm is an approximate inversion and leads to lot of artifacts as well as blurring.
- Due the form of transform, it is non-trivial to derive the exact form of the filter.
- To improve the quality of reconstruction, we adopt a Fourier series based solution.

$$g^{lpha}(
ho,\phi) = \int\limits_{A_{lpha}(
ho,\phi)} f(r, heta) \,\mathrm{d}s$$

Since both f, g are 2π periodic in angular variable, we may expand them into their Fourier series such that,

$$g^{\alpha}(\rho,\phi) = \int_{A_{\alpha}(\rho,\phi)} f(r,\theta) \,\mathrm{d}s$$

Since both f, g are 2π periodic in angular variable, we may expand them into their Fourier series such that,

then,

$$\sum_{n=-\infty}^{\infty} g_n^{\alpha}(\rho) e^{in\phi} = \sum_{n=-\infty}^{\infty} \int_{A_{\alpha}(\rho,\phi)} f_n(r) e^{in\theta} \mathrm{d}\theta.$$

On Simplifying and equating the Fourier coefficients, the equation reduces to

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2 + \rho^2 - 2\rho R \cos \alpha}}^{\rho} \frac{K_n(\rho, u)}{\sqrt{\rho - u}} F_n(u) du$$

where

$$F_n(u) = f_n(R-u)$$

and

$$K_n(\rho, u) = \frac{2\rho(R-u)T_n\left[\frac{(R-u)^2 + R^2 - \rho^2}{2R(R-u)}\right]}{\sqrt{(u+\rho)(2R+\rho-u)(2R-\rho-u)}}.$$
 (6)

where, $T_n(x) = \cos(n \cos^{-1}(x))$

On Simplifying and equating the Fourier coefficients, the equation reduces to

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2 + \rho^2 - 2\rho R \cos \alpha}}^{\rho} \frac{K_n(\rho, u)}{\sqrt{\rho - u}} F_n(u) du$$

where

$$F_n(u)=f_n(R-u)$$

and

$$K_n(\rho, u) = \frac{2\rho(R-u)T_n\left[\frac{(R-u)^2 + R^2 - \rho^2}{2R(R-u)}\right]}{\sqrt{(u+\rho)(2R+\rho-u)(2R-\rho-u)}}.$$

where, $T_n(x) = \cos(n \cos^{-1}(x))$

On Simplifying and equating the Fourier coefficients, the equation reduces to

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2 + \rho^2 - 2\rho R \cos \alpha}}^{\rho} \frac{K_n(\rho, u)}{\sqrt{\rho - u}} F_n(u) du$$

where

$$F_n(u)=f_n(R-u)$$

and

$$K_n(\rho, u) = \frac{2\rho(R-u)T_n\left[\frac{(R-u)^2 + R^2 - \rho^2}{2R(R-u)}\right]}{\sqrt{(u+\rho)(2R+\rho-u)(2R-\rho-u)}}.$$
 (2)

where, $T_n(x) = \cos(n \cos^{-1}(x))$

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2 + \rho^2 - 2\rho R \cos \alpha}}^{\rho} \frac{K_n(\rho, u)}{\sqrt{\rho - u}} F_n(u) du$$
(3)

• The equation is a non-standard Volterra integral equation of first kind with a weakly singular kernel.

CAR Transform: Integral equation

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2 + \rho^2 - 2\rho R \cos \alpha}}^{\rho} \underbrace{\frac{Singural Kernel}{\sqrt{\rho - u}}}_{N-1} F_n(u) du$$
(3)

• The equation is a non-standard Volterra integral equation of first kind with a weakly singular kernel.

CAR Transform: Integral equation



• The equation is a non-standard Volterra integral equation of first kind with a weakly singular kernel.

CAR Transform: Integral equation



- The equation is a non-standard Volterra integral equation of first kind with a weakly singular kernel.
- © The exact (closed form) solution of such an equation is not known.



- The equation is a non-standard Volterra integral equation of first kind with a weakly singular kernel.
- © The exact (closed form) solution of such an equation is not known.
- ③ A direct numerical solution of the equation does not require closed form solution.

$$g_n^{\alpha}(\rho) = \int_{R-\sqrt{R^2+\rho^2-2\rho R \cos \alpha}}^{\rho} \frac{K_n(\rho, u)}{\sqrt{\rho-u}} F_n(u) du.$$
$$g_n^{\alpha}(\rho_k) = \sum_{q=1}^k \int_{\rho_{q-1}}^{\rho_q} \frac{F_n(u)K_n(\rho, u)}{\sqrt{\rho-u}} du.$$

* ロ > * 個 > * 注 > * 注 >

$$g_n^{\alpha}(\rho_k) = \sum_{q=1}^k \int_{\rho_{q-1}}^{\rho_q} \frac{F_n(u)K_n(\rho, u)}{\sqrt{\rho - u}} \mathrm{d}u.$$

Approximating the integrand as a linear function over each interval $[\rho_{q-1}, \rho_q]$, and integrating we get

$$g_n(\rho_k) = \sqrt{h} \left\{ \sum_{q=l}^k b_{kq} K_n(\rho_k, \rho_q) F_n(\rho_q) \right\}$$

イロト イヨト イヨト イヨト

$$g_n^{\alpha}(\rho_k) = \sum_{q=1}^k \int_{\rho_{q-1}}^{\rho_q} \frac{F_n(u)K_n(\rho, u)}{\sqrt{\rho - u}} \mathrm{d}u.$$

Approximating the integrand as a linear function over each interval $[\rho_{q-1}, \rho_q]$, and integrating we get

$$g_n(\rho_k) = \sqrt{h} \left\{ \sum_{q=l}^k b_{kq} K_n(\rho_k, \rho_q) F_n(\rho_q) \right\}$$

where

$$b_{kq} = \begin{cases} \frac{4}{3} \{ (k-q+1)^{\frac{3}{2}} + \frac{4}{3} (k-q)^{\frac{3}{2}} + 2(k-q)^{\frac{1}{2}} & q = l \\ \frac{4}{3} \left((k-q+1)^{\frac{3}{2}} - 2(k-q)^{\frac{3}{2}} + (k-q-1)^{\frac{3}{2}} \right) & q = l+1, \dots k-1. \\ \frac{4}{3} & q = k. \end{cases}$$

and $I = \max\left(0, \left\lfloor R - \sqrt{R^2 + \rho_k^2 - 2\rho_k R \cos \alpha} \right\rfloor\right)$ where $\lfloor x \rfloor$ is the greatest integer less than equal to x.

$$g_n(\rho_k) = \sqrt{h} \left\{ \sum_{q=1}^k b_{kq} K_n(\rho_k, \rho_q) F_n(\rho_q) \right\}$$

The previous equation can be written in the matrix from as

$$g_n^{\alpha} = B_n F_n \tag{4}$$

July 1, 2016 27 / 39

$$g_n(\rho_k) = \sqrt{h} \left\{ \sum_{q=l}^k b_{kq} K_n(\rho_k, \rho_q) F_n(\rho_q) \right\}$$

The previous equation can be written in the matrix from as

$$g_n^{\alpha} = B_n F_n \tag{4}$$

٠

where

$$g_n^{\alpha} = \begin{pmatrix} g_n^{\alpha}(\rho_0) \\ \vdots \\ \vdots \\ g_n^{\alpha}(\rho_{M-1}) \end{pmatrix} \quad F_n = \begin{pmatrix} F_n(\rho_0) \\ \vdots \\ \vdots \\ F_n(\rho_{M-1}) \end{pmatrix}$$

$$g_n(\rho_k) = \sqrt{h} \left\{ \sum_{q=l}^k b_{kq} K_n(\rho_k, \rho_q) F_n(\rho_q) \right\}$$

The previous equation can be written in the matrix from as

$$g_n^{\alpha} = B_n F_n \tag{4}$$

where

$$g_n^{\alpha} = \begin{pmatrix} g_n^{\alpha}(\rho_0) \\ \vdots \\ \vdots \\ g_n^{\alpha}(\rho_{M-1}) \end{pmatrix} \quad F_n = \begin{pmatrix} F_n(\rho_0) \\ \vdots \\ \vdots \\ F_n(\rho_{M-1}) \end{pmatrix}$$

• Matrix B_n lower triangular matrix which is a piecewise linear, discrete approximation of the integral in Equation (3).

The previous equation can be written in the matrix from as

$$g_n^{\alpha} = B_n F_n \tag{4}$$

where

$$g_n^{\alpha} = \begin{pmatrix} g_n^{\alpha}(\rho_0) \\ \vdots \\ \vdots \\ g_n^{\alpha}(\rho_{M-1}) \end{pmatrix} \quad F_n = \begin{pmatrix} F_n(\rho_0) \\ \vdots \\ \vdots \\ F_n(\rho_{M-1}) \end{pmatrix}$$

- Matrix B_n lower triangular matrix which is a piecewise linear, discrete approximation of the integral in Equation (3).
- Diagonal entries of B_n , $b_{ii} = \frac{4}{3}\sqrt{h} \neq 0$, hence the matrix is invertible.

$$g_n^{\alpha} = B_n F_n$$

- ^(c) Matrix B_n lower triangular matrix which is a piecewise linear, discrete approximation of the integral in Equation (3).
- © Diagonal entries of B_n , $b_{ii} = \frac{4}{3}\sqrt{h} \neq 0$, hence the matrix is **invertible.**
- © The matrix is B_n has a **high condition number** ($\mathcal{O}(10^{15})$), hence direct inversion is unstable.

$$g_n^{\alpha} = B_n F_n$$

- ^(c) Matrix B_n lower triangular matrix which is a piecewise linear, discrete approximation of the integral in Equation (3).
- © Diagonal entries of B_n , $b_{ii} = \frac{4}{3}\sqrt{h} \neq 0$, hence the matrix is **invertible.**
- © The matrix is B_n has a **high condition number** ($\mathcal{O}(10^{15})$), hence direct inversion is unstable.

We use a Truncated SVD based *r*-rank inverse (r < M) such that,

$$F_n \approx B_{n,r}^{-1} g_n^{\alpha}$$

Experiments and Results: Effect of Rank



original phantom (f) used in experiments.

Experiments and Results: Effect of Rank

(b) r = n/2(a) r = n/6(c) r = 9n/10(d) r = n

Effect of rank r of matrix $B_{n,r}$ on the reconstruction

Image: Image:

quality. n = 300

 Full rank inversion is expected to be unstable.

Experiments and Results: Effect of Rank

- Full rank inversion is expected to be unstable.
- If the rank *r* is set to be too low reconstructed image is expected to have ringing artifacts.



Effect of rank r of matrix $B_{n,r}$ on the reconstruction

quality. n = 300



original phantom (f) used in experiments.



Effect of rank r of matrix $B_{n,r}$ on the reconstruction

quality. n = 300



original phantom (f) used in experiments.

Image: Image:

- 4 ∃ ≻ 4



Effect of rank r of matrix $B_{n,r}$ on the reconstruction

quality. n = 300

Plot of Mean Square Error as a function of rank r.



Effect of rank r of matrix $B_{n,r}$ on the reconstruction

quality. n = 300



original phantom (f) used in experiments where region to be zoomed is shown in red.



Based on our experiments, as a rule of thumb, dropping highest 10% of singular values gives a fairly stable reconstruction.

Effect of rank r of matrix $B_{n,r}$ on the reconstruction

quality. n = 300

Reconstruction In Limited View Scenario

How to remove the artifacts which arise in the Circular arc Radon transform due to the limited view?









Figure: Image with visualization of projection value along direction shown.



Let C be the set of curves, along which we measure projections. Then for an edge to be visible there must be at least one element in the interior of set C, tangential to the edge

• Due to limited view not all edges are visible, in the sense of meeting tangency criterion w.r.t set C.

Image: Image:

- **4 ∃ ≻** 4 э

- Due to limited view not all edges are visible, in the sense of meeting tangency criterion w.r.t set C.
- The end points of the arc lie inside the object, which leads to curves C having discontinuities at end points.

< m
- Due to limited view **not all edges are visible**, in the sense of meeting tangency criterion w.r.t set *C*.
- The end points of the arc lie inside the object, which leads to curves C having discontinuities at end points.
- The presence of these sharp discontinuities in data set C and limited view will lead to streak and circular artifacts.

- Due to limited view **not all edges are visible**, in the sense of meeting tangency criterion w.r.t set *C*.
- The end points of the arc lie inside the object, which leads to curves C having discontinuities at end points.
- The presence of these sharp discontinuities in data set C and limited view will lead to streak and circular artifacts.



Figure: A sharp circular artifact is observed due to discontinuity in angular, as well as radial direction

• = • •

• To reduce the artifacts in the reconstructed images we smooth out the discontinuities of the elements of ${\cal C}$

- To reduce the artifacts in the reconstructed images we smooth out the discontinuities of the elements of C
- This is achieved by gracefully decaying arcs to zero at the edges.

- To reduce the artifacts in the reconstructed images we smooth out the discontinuities of the elements of C
- This is achieved by gracefully decaying arcs to zero at the edges.
- Algorithmically, this achieved by weighing rows of B_n by a factor of the form $e^{\frac{(i-h)^2}{\sigma^2}}$; visualized below.

- To reduce the artifacts in the reconstructed images we smooth out the discontinuities of the elements of C
- This is achieved by gracefully decaying arcs to zero at the edges.
- Algorithmically, this achieved by weighing rows of B_n by a factor of the form $e^{\frac{(i-h)^2}{\sigma^2}}$; visualized below.





Visualization of structure of unmodified original matrix B_n .

Visualization of structure of modified matrix B_n for artifact suppression.





Reconstructed images corresponding to different α before (row 1), and after artifact suppression (row 2).

Tabish (IIIT-H)



Figure: Setup with support outside the acquisition circle







Figure: Phantom with support outside the acquisition circle.



Figure: Reconstructed images corresponding to different α before (row 1), and after artifact $\alpha \propto \beta$



Figure: Reconstructed images corresponding to different α before (row 1), and after artifact $\alpha \in \mathbb{C}$ July 1, 2016 36 / 39

Tabish (IIIT-H)

 We Proposed a method of numerical inversion of circular arc Radon transform, a limited view generalization of circular Radon transform.

- ✓ We Proposed a method of numerical inversion of circular arc Radon transform, a limited view generalization of circular Radon transform.
- We also proposed a strategy to reduce the artifacts which arise in the image due to limited view.

Provide a rigorous mathematical justification of the artifacts.

- Provide a rigorous mathematical justification of the artifacts.
- Derive a closed form solution of the Volterra integral equation arising in the transform.

- PET Image Reconstruction And Denoising On Hexagonal Lattices.
 Syed T. A. and Sivaswamy J. International Conference on Image Processing(ICIP) 2015, Quebec city.
- Numerical inversion of circular arc Radon transform Syed T. A., Krishnan V. P. and Sivaswamy J. (Under review).

Thank You

(日) (日) (日) (日)