

Super-Fast 3-Ruling Sets*

Kishore Kothapalli¹ and Sriram Pemmaraju²

1 International Institute of Information Technology, Hyderabad, India 500 032
kkishore@iiit.ac.in

2 Department of Computer Science, The University of Iowa, Iowa City, IA
52242-1419, USA, sriram-pemmaraju@uiowa.edu

Abstract

A t -ruling set of a graph $G = (V, E)$ is a vertex-subset $S \subseteq V$ that is independent and satisfies the property that every vertex $v \in V$ is at a distance of at most t from some vertex in S . A *maximal independent set* (MIS) is a 1-ruling set. The problem of computing an MIS on a network is a fundamental problem in distributed algorithms and the fastest algorithm for this problem is the $O(\log n)$ -round algorithm due to Luby (SICOMP 1986) and Alon et al. (J. Algorithms 1986) from more than 25 years ago. Since then the problem has resisted all efforts to yield to a sub-logarithmic round algorithm. There has been recent progress on this problem, most importantly an $O(\log \Delta \cdot \sqrt{\log n})$ -round algorithm on graphs with n vertices and maximum degree Δ , due to Barenboim et al. (to appear FOCS 2012). The time complexity of this algorithm is sub-logarithmic for $\Delta = 2^{o(\sqrt{\log n})}$.

We approach the MIS problem from a different angle and ask if $O(1)$ -ruling sets can be computed faster than the currently known fastest algorithm for an MIS? As an answer to this question, we show how to compute a 2-ruling set of an n -vertex graph in $O((\log n)^{3/4})$ rounds. We also show that the above result can be improved for special classes of graphs. For instance, on high girth graphs (girth 6 or more), trees, and graphs of bounded arboricity, we show how to compute 3-ruling sets in $\exp(O(\sqrt{\log \log n}))$ rounds, $O((\log \log n)^2 \cdot \log \log \log n)$ rounds, and $O((\log \log n)^3)$ rounds, respectively.

Our main technique involves randomized sparsification that rapidly reduces the graph degree while ensuring that every deleted vertex is close to some vertex that remains. This technique may have further applications in other contexts, e.g., in designing sub-logarithmic distributed approximation algorithms. Our results raise intriguing questions about how quickly an MIS (or 1-ruling sets) can be computed, given that 2-ruling sets can be computed in sub-logarithmic rounds.

1998 ACM Subject Classification G.2.2 Graph algorithms

Keywords and phrases MIS, ruling sets, graph sparsification, distributed algorithms

1 Introduction

Symmetry breaking is a fundamental theme in distributed computing and a classic example of symmetry breaking arises in the computation of a *maximal independent set* (MIS) of a given graph. About 25 years ago Alon et al. [1] and Luby [12] independently devised randomized algorithms for the MIS problem, running in $O(\log n)$ communication rounds. Since then, all attempts to devise an algorithm for MIS that runs in *sub-logarithmic* rounds (for general graphs) have failed. Recently, Kuhn et al. [10] proved that there exist n -vertex graphs for

* Part of this work was done while the first author was visiting the University of Iowa as an Indo-US Science and Technology Forum Research Fellow. The work of the second author is supported in part by National Science Foundation grant CCF 0915543.



which any distributed algorithm, even randomized, that solves the MIS problem requires $\Omega(\sqrt{\log n})$ communication rounds. Closing this gap between the $O(\log n)$ upper bound and the $\Omega(\sqrt{\log n})$ lower bound is one of the fundamental challenges in distributed computing.

There has been some exciting recent progress in closing this gap. Barenboim et al. [5] present an algorithm that runs in $O(\log \Delta \sqrt{\log n})$ rounds on n -vertex graphs with maximum degree Δ . This is sub-logarithmic for $\Delta \in 2^{o(\sqrt{\log n})}$. This result uses techniques developed in a paper by Kothapalli et al. [8] for deriving an $O(\sqrt{\log n})$ -round algorithm for computing an $O(\Delta)$ -coloring of a n -vertex graph with maximum degree Δ . Barenboim et al. [5] also present an algorithm for computing an MIS on trees in $O(\sqrt{\log n \log \log n})$ rounds. This is a small improvement over an algorithm from PODC 2011 for computing an MIS on trees due to Lenzen and Wattenhofer [11] that runs in $O(\sqrt{\log n} \cdot \log \log n)$ rounds. Barenboim et al. extend their result on MIS on trees to graphs with girth at least 6 and to graphs with bounded arboricity.

A problem closely related to MIS, that also involves symmetry breaking at its core, is the problem of computing t -ruling sets. A t -ruling set of a graph $G = (V, E)$ is an independent subset S of vertices with the property that every vertex $v \in V$ is at a distance of at most t from some vertex in S . Thus an MIS is a 1-ruling set¹. In this paper we investigate the distributed complexity of the problem of computing t -ruling sets for $t = O(1)$ with the aim of determining whether an $O(1)$ -ruling set can be computed more efficiently than an MIS. For general graphs and for various graph subclasses we show that it is indeed possible to compute t -ruling sets, for small constant t , in time that is much smaller than the best currently known running time for a corresponding MIS algorithm. In our first result, we present an algorithm that computes a 2-ruling set in $O((\log n)^{3/4})$ rounds on general graphs. Thus we have a sub-logarithmic algorithm for a seemingly minor “relaxation” of the MIS problem. We improve on this result substantially for trees, graphs of girth at least 6, and graphs of bounded arboricity. For all these subclasses, we present algorithms for computing 3-ruling sets whose runtime (in rounds) is exponentially faster than the fastest currently known corresponding MIS algorithms. For example, for trees our algorithm computes a 3-ruling set in $O((\log \log n)^2 \cdot \log \log \log n)$ communication rounds, whereas the fastest currently known algorithm for MIS on trees takes $O(\sqrt{\log n \log \log n})$ rounds [5].

Our work raises intriguing questions on the possibility of faster MIS algorithms and on the separation between the distributed complexity of $O(1)$ -ruling sets and MIS. For example, could we design algorithms for MIS that first compute a 2- or 3-ruling set and then quickly convert that subset to a 1-ruling set? Is it possible that there are MIS algorithms for trees and related graph subclasses that run in $O(\text{poly}(\log \log n))$ rounds? Alternately, could the MIS problem be *strictly* harder than the problem of computing a t -ruling set for some small constant t ?

Our results should also be viewed in the context of results by Gfeller and Vicari [7]. These authors showed how to compute in $O(\log \log n)$ rounds a vertex-subset T of a given n -vertex graph $G = (V, E)$ such that (i) every vertex is at most $O(\log \log n)$ hops from some vertex in T and (ii) the subgraph induced by T has maximum degree $O(\log^5 n)$. One can use the Barenboim et al. $O(\log \Delta \sqrt{\log n})$ -round MIS algorithm on $G[T]$ and sparsify T into an $O(\log \log n)$ -ruling set in an additional $O(\sqrt{\log n} \cdot \log \log n)$ rounds. Thus, by combining the Gfeller-Vicari algorithm with the Barenboim et al. algorithm one can compute an $O(\log \log n)$ -ruling set in general graphs in $O(\sqrt{\log n} \cdot \log \log n)$ rounds. Our result can be viewed as

¹ In the definition of Gfeller and Vicari [7], a t -ruling set need not be independent, and what we call a t -ruling set, they call an *independent* t -ruling set.

extending the Gfeller-Vicari result by using $t = O(1)$ instead of $t = O(\log \log n)$. Also worth noting is the fact that Gfeller and Vicari use their $O(\log \log n)$ -ruling set computation as an intermediate step to computing an MIS on *growth-bounded graphs*. While the techniques that work for growth-bounded graphs do not work for general graphs or for the other graph subclasses we consider, this suggests the possibility of getting to an MIS via a t -ruling set for small t .

Our technique involves a rapid sparsification of the graph while ensuring that nodes that are removed from further consideration are close (within one or two hops) to some remaining node. Using this technique we show how to reduce the degrees of graphs rapidly and after sufficiently reducing the degrees, we can apply MIS algorithms due to Barenboim et al. [5] that take advantage of the low maximum degree. For example, given a graph $G = (V, E)$ and a parameter ϵ , $0 < \epsilon < 1$, our sparsification procedure can run in $O\left(\frac{\log \Delta}{(\log n)^\epsilon}\right)$ rounds and partition V into subsets M and W such that with high probability (i) $G[M]$ has maximum degree $O(2^{(\log n)^\epsilon})$ and (ii) every vertex in W has a neighbor in M . At this stage, we can apply the MIS algorithm of Barenboim et al. [5] that runs in $O(\log \Delta \cdot \sqrt{\log n})$ rounds on $G[M]$. Since $\Delta(G[M]) = O(2^{(\log n)^\epsilon})$, this step takes $O((\log n)^{1/2+\epsilon})$ rounds, leading to a 2-ruling set algorithm that runs in $O\left(\frac{\log \Delta}{(\log n)^\epsilon} + (\log n)^{1/2+\epsilon}\right)$ rounds. Picking $\epsilon = 1/4$ yields the $O((\log n)^{3/4})$ rounds 2-ruling set algorithm mentioned above. We use a similar rapid sparsification approach to derive faster ruling set algorithms for different graph subclasses. We believe that the sparsification technique may be of independent interest in itself, especially in designing distributed approximation algorithms that run in sub-logarithmic number of rounds.

1.1 Model

We consider distributed systems that can be modeled by a graph $G = (V, E)$ with the vertices representing the computational entities and the edges representing communication links between pairs of computational entities. We use the standard synchronous, message passing model of communication in which each node, in each round, can send a possibly distinct message along each incident edge. All of our algorithms are structured as a series of “sparsification” steps interleaved with calls to subroutines implementing MIS algorithms on low degree graphs, due to Barenboim et al. [5]. During the sparsification steps, each node only needs to inform its neighbors of its membership in some set and therefore each node only needs to send the same single bit to all of its neighbors. Therefore, communication during the sparsification steps can be viewed as occurring in a fairly restrictive communication model in which each node is only allowed to (locally) broadcast a single bit to all neighbors. However, some of the MIS algorithms in Barenboim et al. [5] run in the *LOCAL* model, which allows each node to send a message of arbitrary size to each neighbor in each round. Thus, due to their dependency on the MIS algorithms of Barenboim et al. [5], the algorithms in this paper also require the use of the *LOCAL* model.

1.2 Definitions and Notation

Given a graph $G = (V, E)$, we denote by $N(v)$ the neighborhood of v and by $\deg_G(v)$ the quantity $|N(v)|$. Let $\text{dist}_G(u, v)$ refer to the shortest distance between any two vertices u and v in G . For a subset of vertices $V' \subseteq V$, let $G[V']$ be the subgraph induced by the subset V' .

Our calculations make use of Chernoff bounds for tail inequalities on the sum of independent random variables. In particular, let $X := \sum_{i=1}^n X_i$ with $E[X_i] = p$ for each $1 \leq i \leq n$.

The upper tail version of Chernoff bounds that we utilize is: $\Pr[X \geq E[X] \cdot (1 + \epsilon)] \leq \exp(-E[X]\epsilon^2/3)$ for any $0 < \epsilon < 1$.

In our work, we derive a 3-ruling set algorithm for graphs with bounded arboricity. Let the *density* of a graph $G = (V, E)$, $|V| \geq 2$, be the ratio $\lceil |E| / (|V| - 1) \rceil$. Let the density of a single-vertex graph be 1. The *arboricity* of a graph $G = (V, E)$, denoted $a(G)$, can be defined as $a(G) := \max\{\text{density}(G') \mid G' \text{ is a subgraph of } G\}$. By the celebrated Nash-Williams decomposition theorem [14], the arboricity of a graph is exactly equal to the minimum number of forests that its edge set can be decomposed into. For example, trees have arboricity one. The family of graphs with arboricity $a(G) = O(1)$ includes all planar graphs, graphs with treewidth bounded by a constant, graphs with genus bounded by a constant, and the family of graphs that exclude a fixed minor. A property of graphs with arboricity $a(G)$ that has been found useful in distributed computing [2, 3, 4] is that the edges of such graphs can be oriented so that each node has at most $a(G)$ incident edges oriented away from it. However, finding such an orientation takes $\Omega\left(\frac{\log n}{\log a(G)}\right)$ rounds by a lower bound result due to Barenboim and Elkin [2] and since we are interested in sub-logarithmic algorithms, we cannot rely on the availability of such an orientation for $a(G) = O(1)$.

1.3 Our Results

Here we summarize the results in this paper.

1. An algorithm, that with high probability, computes a 2-ruling set on general graphs in $O\left(\frac{\log \Delta}{(\log n)^\epsilon} + (\log n)^{1/2+\epsilon}\right)$ rounds for any $0 < \epsilon < 1$. Substituting $\epsilon = 1/4$ into this running time expression simplifies it to $O((\log n)^{3/4})$.
2. An algorithm, that with high probability, computes a 3-ruling set on graphs of girth at least 6 in $\exp(O(\sqrt{\log \log n}))$ rounds.
3. An algorithm, that with high probability, computes a 3-ruling set in $O((\log \log n)^2 \log \log \log n)$ rounds on trees.
4. An algorithm, that with high probability, computes a 3-ruling set on graphs of bounded arboricity in $O((\log \log n)^3)$ rounds.

Note that all our results run significantly faster than currently known fastest corresponding algorithms for MIS. In fact, for trees and graphs of bounded arboricity, our results improve the corresponding results exponentially. This is illustrated further in Table 1.

Graph Class	MIS [5]	$O(\log \log n)$ -ruling sets [7]	3-ruling set [This Paper]
General	$O(\log \Delta \cdot \sqrt{\log n})$	$O(\sqrt{\log n} \cdot \log \log n)$	$O((\log n)^{3/4})$
Trees	$\tilde{O}(\sqrt{\log n})$		$\tilde{O}((\log \log n)^2)$
Girth ≥ 6	$O(\log \Delta \log \log n + e^{O(\sqrt{\log \log n})})$		$e^{O(\sqrt{\log \log n})}$
Bounded arboricity ($a = O(1)$)	$O(\log \Delta (\log \Delta + \frac{\log \log n}{\log \log \log n}))$		$O((\log \log n)^3)$

■ **Table 1** Comparison of the best known runtimes of distributed algorithms for MIS, $O(\log \log n)$ -ruling sets, and 3-ruling sets. It should be noted that the algorithm for general graphs described in this paper computes a 2-ruling set. Also, we use the notation $\tilde{O}(f(n))$ as a short form for $O(f(n) \cdot \text{polylog}(f(n)))$.

1.4 Related Work

The work most closely related to ours, which includes the recent work of Barenboim et al. [5] and the work of Gfeller and Vicari [7], has already been reviewed earlier in this section.

Other work on the MIS problem that is worth mentioning is the elegant MIS algorithm of Métivier et al. [13]. In this algorithm, each vertex picks a real uniformly at random from the interval $[0, 1]$ and joins the MIS if its chosen value is a local maxima. This can be viewed as a variant of Luby’s algorithm [12] and like Luby’s algorithm, runs in $O(\log n)$ rounds. Due to its simplicity, this MIS algorithm is used in part by the MIS algorithm on trees by Lenzen and Wattenhofer [11] and also by Barenboim et al. [5].

The MIS problem on the class of growth-bounded graphs has attracted fair bit of attention [9, 7, 15]. Growth-bounded graphs have the property that the r -neighborhood of any vertex v has at most $O(r^c)$ independent vertices in it, for some constant $c > 0$. In other words, the rate of the growth of independent sets is polynomial in the radius of the “ball” around a vertex. Schneider and Wattenhofer [15] showed that there is a deterministic MIS algorithm on growth-bounded graphs that runs in $O(\log^* n)$ rounds. Growth-bounded graphs have been used to model wireless networks because the number of independent vertices in any spatial region is usually bounded by the area or volume of that region. In contrast to growth-bounded graphs, the graph subclasses we consider in this paper tend to have arbitrarily many independent vertices in any neighborhood.

Fast algorithms for $O(1)$ -ruling sets may have applications in distributed approximation algorithms. For example, in a recent paper by Berns et al. [6] a 2-ruling set is computed as a way of obtaining a $O(1)$ -factor approximation to the metric facility location problem. Our work raises questions about the existence of sub-logarithmic round algorithms for problems such as minimum dominating set, vertex cover, etc., at least for special graph classes.

1.5 Organization of the Paper

The rest of the paper is organized as follows. Section 2 shows our result for general graphs. Section 3 shows our results for graphs of girth at least 6, and for trees. Section 4 extends the results of Section 3 to graphs of arboricity bounded by a constant.

2 2-Ruling Sets in General Graphs

In this section we describe Algorithm RULINGSET-GG, that runs in sub-logarithmic rounds and computes a 2-ruling set in general graphs. The reader is encouraged to consult the pseudocode of this algorithm while reading the following text. Let f be the quantity $2^{(\log n)^\epsilon}$ for some parameter $0 < \epsilon < 1$. Let i^* be the smallest positive integer such that $f^{i^*+1} \geq \Delta$. Thus $i^* = \lceil \log_f \Delta \rceil - 1$. It is also useful to note that $i^* = O\left(\frac{\log \Delta}{(\log n)^\epsilon}\right)$. The algorithm proceeds in *stages* and there are i^* stages, indexed by $i = 1, 2, \dots, i^*$. In Stage i , all “high degree” vertices, i.e., vertices with degrees greater than $\frac{\Delta}{f^i}$, are processed. Roughly speaking, in each stage we peel off from the “high degree” vertex set, a subgraph with degree bounded above by $O(f \cdot \log n)$. Following this we also peel off all neighbors of this subgraph. More precisely, in Stage i each “high degree” vertex joins a set M_i with probability $\frac{6 \log n \cdot f^i}{\Delta}$ (Line 6). Later we will show (in Lemma 1) that with high probability any vertex that is in V at the start of Stage i has degree at most Δ/f^{i-1} . (This is trivially true for $i = 1$.) Therefore, it is easy to see that any vertex in the graph induced by M_i has expected degree at most $O(f \cdot \log n)$. In fact, this is true with high probability, as shown in Lemma 2. This degree bound allows the efficient computation of an MIS on the subgraph induced by M_i . Following

the identification of the set M_i , all neighbors of M_i that are outside M_i are placed in a set W_i (Line 9). Both sets M_i and W_i are then deleted from the vertex set V . The sets W_i play a critical role in our algorithm. For one, given the probability $\frac{6 \log n \cdot f^i}{\Delta}$ of joining M_i , we can show that with high probability every “high degree” vertex ends up either in M_i or in W_i . This ensures that all “high degree” vertices are deleted from V in each Stage i . Also, the sets W_i act as “buffers” between the M_i ’s ensuring that there are no edges between M_i and $M_{i'}$ for $i \neq i'$. As a result the graph induced by $\cup_i M_i$ also has low degree, i.e., $O(f \cdot \log n)$. Therefore, we can compute an MIS on the graph induced by $\cup_i M_i$ in “one shot” rather than deal with each of the graphs induced by M_1, M_2, \dots one by one.

Given the way in which “high degree” vertices disappear from V , at the end of all i^* stages, the graph G induced by vertices that still remain in V would have shrunk to the point where the maximum degree of a vertex in G is $O(f)$. The algorithm ends by computing an MIS on the graph induced by $V \cup (\cup_i M_i)$. As mentioned before, the M_i ’s do not interact with each other or with V and therefore the degree of the graph induced by $(\cup_i M_i) \cup V$ is $O(f \cdot \log n)$. We use the MIS algorithm due to Barenboim et al. [5] that runs in $O(\log \Delta \cdot \sqrt{\log n})$ rounds for this purpose. Since $\Delta = O(f \cdot \log n)$ and $f = 2^{(\log n)^\epsilon}$, this step runs in $O((\log n)^{\frac{1}{2} + \epsilon})$ rounds. In the algorithm described below, we denote by **MIS-LOWDEG** the subroutine that implements the Barenboim et al. algorithm. We use H to denote a static copy of the input graph G .

Algorithm RULINGSET-GG($G = (V, E)$)

1. $f \leftarrow 2^{(\log n)^\epsilon}$; $H \leftarrow G$
2. **for** $i \leftarrow 1, 2, \dots, i^*$ **do**
 / Stage i */*
3. $M_i \leftarrow \emptyset$; $W_i \leftarrow \emptyset$;
4. **for** each $v \in V$ *in parallel* **do**
5. **if** $\deg_G(v) > \frac{\Delta}{f^i}$ **then**
6. $M_i \leftarrow M_i \cup \{v\}$ with probability $\frac{6 \log n \cdot f^i}{\Delta}$
7. **for** each $v \in V$ *in parallel* **do**
8. **if** $v \in N(M_i) \setminus M_i$ **then**
9. $W_i \leftarrow W_i \cup \{v\}$
10. $V \leftarrow V \setminus (M_i \cup W_i)$
- end-for**(i)
11. $I \leftarrow \text{MIS-LOWDEG}(H[(\cup_i M_i) \cup V])$
- return** I ;

► **Lemma 1.** *At the end of Stage i , $1 \leq i \leq i^*$, with probability at least $1 - \frac{1}{n^5}$ all vertices still in V have degree at most $\frac{\Delta}{f^i}$.*

Proof. Consider a “high degree” vertex v , i.e., a vertex with degree more than Δ/f^i , at the start of Stage i . Then,

$$\Pr[v \text{ is added to } M_i \cup W_i] \geq 1 - \left(1 - \frac{6 \log n \cdot f^i}{\Delta}\right)^{\frac{\Delta}{f^i}} \geq 1 - e^{-6 \cdot \log n} \geq 1 - \frac{1}{n^6}.$$

Therefore, using the union bound, we see that with probability at least $1 - \frac{1}{n^5}$ all vertices in V that have degree more than Δ/f^i at the start of Stage i will join $M_i \cup W_i$ in Stage i . ◀

► **Lemma 2.** *Consider a Stage i , $1 \leq i \leq i^*$. With probability at least $1 - \frac{2}{n}$, the subgraph induced by M_i (i.e., $H[M_i]$) has maximum degree $12 \log n \cdot f$.*

Proof. We condition on the event that all vertices that are in V at the beginning of Stage i have degree at most $\frac{\Delta}{f^{i-1}}$. For $i = 1$, this event happens with probability 1 and for $i > 1$, Lemma 1 implies that this event happens with probability at least $1 - 1/n^5$. Consider a vertex $v \in V$ that is added to M_i . Let $\deg_{M_i}(v)$ denote the degree of vertex v in $H[M_i]$. Then, $E[\deg_{M_i}(v)] \leq \frac{\Delta}{f^{i-1}} \cdot \frac{6 \log n \cdot f^i}{\Delta} = 6 \log n \cdot f$. Here we use the fact that $\deg_G(v) \leq \frac{\Delta}{f^{i-1}}$ for all $v \in V$ at the start of Stage i . Since vertices join M_i independently, using Chernoff bounds we conclude that $\Pr[\deg_{M_i}(v) \geq 12 \log n \cdot f] \leq 1/n^2$. Therefore, with probability at least $1 - 1/n$ the maximum degree of $H[M_i]$ is at most $12 \log n \cdot f$. We now drop the conditioning on the event that all vertices that are in V at the beginning of Stage i have degree at most $\frac{\Delta}{f^{i-1}}$ and use Lemma 1 and the union bound to obtain the lemma. ◀

► **Theorem 3.** *Algorithm RULINGSET-GG computes a 2-ruling set of the input graph G in $O\left(\frac{\log \Delta}{(\log n)^\epsilon} + (\log n)^{1/2+\epsilon}\right)$ rounds.*

Proof. It is easy to see that every stage of the algorithm runs in $O(1)$ communication rounds. Since there are i^* stages and since $i^* = O\left(\frac{\log \Delta}{(\log n)^\epsilon}\right)$, the running time of the stages all together is $O\left(\frac{\log \Delta}{(\log n)^\epsilon}\right)$. From Lemma 1 we see that the vertex set V remaining after all i^* stages induces a graph with maximum degree f with high probability. From Lemma 2 we see that the maximum degree of every $H[M_i]$ is bounded above by $O(f \cdot \log n)$ with high probability. Furthermore, since there is no interaction between any pair of M_i 's and also between V and the M_i 's, the maximum degree of the graph induced by $(\cup_i M_i) \cup V$ is also $O(f \cdot \log n)$. Therefore, with high probability, the MIS computation at the end of the algorithm takes $O((\log n)^{1/2+\epsilon})$ rounds using [5, Theorem 4.3]. Together these observations yield the claimed running time.

To see that I is a 2-ruling set, first observe that every vertex v ends up in $M_i \cup W_i$ for some $1 \leq i \leq i^*$ or remains in V until the end. If v ends up in W_i , it is at most 2 hops from a vertex in I that belongs to the MIS of $H[M_i]$. Otherwise, v is at most 1 hop away from a vertex in I . ◀

Using $\epsilon = 1/4$ in the above theorem results in Corollary 4. A further optimization on the choice of ϵ for graphs with degree in $2^{\omega(\sqrt{\log n})}$ is shown in Corollary 5.

► **Corollary 4.** *Algorithm RULINGSET-GG computes a 2-ruling set of the input graph G in $O((\log n)^{3/4})$ rounds.*

► **Corollary 5.** (i) *For a graph G with $\Delta = 2^{O(\sqrt{\log n})}$, Algorithm RULINGSET-GG computes a 2-ruling set of the input graph G in $O((\log n)^{1/2+\epsilon})$ rounds for any $\epsilon > 0$. (ii) *For a graph G with $\Delta = 2^{\omega(\sqrt{\log n})}$, Algorithm RULINGSET-GG computes a 2-ruling set of the input graph G in $O((\log n)^{1/4} \sqrt{\log \Delta})$ rounds.**

Proof. We get (i) by simply plugging $\Delta = 2^{O(\sqrt{\log n})}$ into the running time expression from Theorem 3. (ii) In this case, we know that $\log \Delta = \omega(\sqrt{\log n})$ and $\log \Delta \leq \log n$. Consider the two expressions $\frac{\log \Delta}{(\log n)^\epsilon}$ and $(\log n)^{1/2+\epsilon}$ in the running time expression from Theorem 3. At $\epsilon = 0$ the first term is larger and as we increase ϵ , the first term falls and the second term increases. By the time $\epsilon = 1/4$ the second term is larger. We find a minimum value by equating the two terms and solving for ϵ . This yields an “optimal” value of

$$\epsilon = \frac{\log \log \Delta}{2 \log \log n} - \frac{1}{4}$$

and plugging this into the running time expression yields the running time bound of $O((\log n)^{1/4} \cdot \sqrt{\log \Delta})$ rounds. ◀

3 3-Ruling Sets for High Girth Graphs and Trees

Our goal in this section is to devise an $O(1)$ -ruling set algorithm for high girth graphs and trees that is much faster than the 2-ruling set algorithm for general graphs from the previous section. In Algorithm RULINGSET-GG we allow the graph induced by M_i to have degree as high as $O(f \cdot \log n)$ where $f = 2^{(\log n)^\epsilon}$. Computing an MIS on a graph with degree as high as this is too time consuming for our purposes. We could try to reduce f , but this will result in a corresponding increase in the number of stages. Therefore, we need to use additional ideas to help simultaneously keep the maximum degree of the graphs $H[\cup_i M_i]$ small and also the number of stages small.

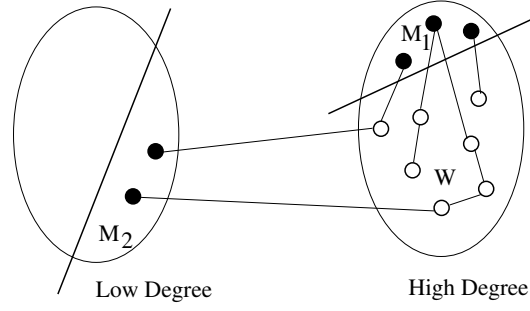
Let $G = (V, E)$ be a graph with n vertices, maximum degree Δ , and girth at least 6. Let i^* be the smallest positive integer such that $\Delta^{1/2^{i^*}} \leq 6 \cdot \log n$. It is easy to check that $i^* = O(\log \log \Delta)$.

Let M_1 and M_2 be disjoint subsets of V such that the maximum vertex degree in $G[M_1]$ and in $G[M_2]$ is bounded by $O(\log n)$. We use $\text{MIS-TWOSTAGE}(G, M_1, M_2)$ to denote a call to the following algorithm for computing an MIS on $G[M_1 \cup M_2]$.

1. Compute an MIS I_1 on $G[M_1]$ using the algorithm of Barenboim et al. ([5], Theorem 7.2).
2. Compute an MIS I_2 on $G[M_2 \setminus N(I_1)]$ using the algorithm of Barenboim et al. ([5], Theorem 7.2).
3. return $I_1 \cup I_2$.

This algorithm runs in $\exp(O(\sqrt{\log \log n}))$ rounds since the maximum degree in $G[M_1]$ and in $G[M_2]$ is bounded by $O(\log n)$ and therefore by Theorem 7.2 [5] each of the MIS computations requires $\exp(O(\sqrt{\log \log n}))$ rounds. If G were a tree, then we could use Theorem 7.3 in Barenboim et al. [5], which tells us that we can compute an MIS on a tree with maximum degree $O(\log n)$ in $O(\log \log n \cdot \log \log \log n)$ rounds. From this we see that a call to $\text{MIS-TWOSTAGE}(G, M_1, M_2)$ runs in $O(\log \log n \cdot \log \log \log n)$ rounds when G is a tree.

In our previous algorithm, Algorithm RULINGSET-GG, we used degree ranges $(\frac{\Delta}{f}, \Delta]$, $(\frac{\Delta}{f^2}, \frac{\Delta}{f}]$, etc. Here we use even larger degree ranges: $(\Delta^{1/2}, \Delta]$, $(\Delta^{1/4}, \Delta^{1/2}]$, etc. The algorithm proceeds in stages and in Stage i all vertices with degrees in the range $(\Delta^{1/2^i}, \Delta^{1/2^{i-1}}]$ are processed. To understand the algorithm and why it works consider what happens in Stage 1. (It may be helpful to consult the pseudocode of Algorithm RULINGSET-HG while reading the following.) In Line 6 we allow “high degree” vertices (i.e., those with degree more than $\sqrt{\Delta}$) to join a set M_1 with a probability $\frac{6 \log n}{\Delta}$. This probability is small enough that it ensures that the expected maximum degree of the subgraph induced by M_1 is $O(\log n)$. In fact, this also holds with high probability, as shown in Lemma 8. However, as can be seen easily, there are lots of “high degree” vertices that have no neighbor in M_1 . We use two ideas to remedy this situation. The first idea is to allow “low degree” vertices (i.e., those with degree at most $\sqrt{\Delta}$) also to join a set M_2 , with the somewhat higher probability of $\frac{6 \log n}{\sqrt{\Delta}}$ (Line 7). This probability is low enough to ensure that the graph induced by M_2 has $O(\log n)$ maximum degree, but it is also high enough to ensure that if a “high degree” node has lots of “low degree” neighbors, it will see some neighbor in M_2 , with high probability. This still leaves untouched “high degree” vertices with lots of “high degree” neighbors. To deal with these vertices, we remove not just the neighborhood of M_1 , but also the 2-neighborhood of M_1 . The fact that G has a high girth ensures that a “high degree” vertex that has many “high degree” neighbors has lots of vertices in its 2-neighborhood. This allows us to show that such “high degree” vertices are also removed with high probability. The above arguments are formalized in Lemma 6. We repeat this procedure for smaller degree ranges until the



■ **Figure 1** Figure showing one iteration of Algorithm RULINGSET-HG. The figure shows the sets M_1 , M_2 and W .

degree of the graph that remains is poly-logarithmic. Figure 1 shows one iteration of the algorithm. Pseudocode of our algorithm appears as Algorithm RULINGSET-HG below.

Algorithm RULINGSET-HG($G = (V, E)$)

1. $I \leftarrow \emptyset$
2. **for** $i = 1, 2, \dots, i^*$ **do**
 /* Stage i */
3. $M_1 \leftarrow \emptyset$; $M_2 \leftarrow \emptyset$; $W \leftarrow \emptyset$
4. **for** $v \in V$ *in parallel* **do**
5. **if** $\deg(v) > \Delta^{1/2^i}$ **then**
6. $M_1 \leftarrow M_1 \cup \{v\}$ with probability $\frac{6 \cdot \log n}{\Delta^{1/2^i - 1}}$
7. **else if** $\deg(v) \leq \Delta^{1/2^i}$ **then**
8. $M_2 \leftarrow M_2 \cup \{v\}$ with probability $\frac{6 \cdot \log n}{\Delta^{1/2^i}}$
9. $I \leftarrow I \cup \text{MIS-TWOSTAGE}(G, M_1, M_2)$
10. **for** $v \in V \setminus (M_1 \cup M_2)$ *in parallel* **do**
11. **if** $\text{dist}(v, M_1 \cup M_2) \leq 2$ **then**
12. $W \leftarrow W \cup \{v\}$
13. $V \leftarrow V \setminus (M_1 \cup M_2 \cup W)$
14. **end-for**(i)
15. $I \leftarrow I \cup \text{MIS}(G)$
16. **return** I ;

In the following, we analyze Algorithm RULINGSET-HG. We show in Lemma 6 that all nodes of degree at least $\Delta^{1/2^i}$ can be processed in the i th iteration. This is followed by Lemma 8 that argues that the degree of $G[M_1 \cup M_2]$ is $O(\log n)$, and finally Theorem 9 that shows our result for graph of girth at least 6 and trees.

► **Lemma 6.** *For $1 \leq i \leq i^*$, with probability at least $1 - 1/n^2$, all vertices still in V have degree at most $\Delta^{1/2^i}$ at the end of iteration i .*

Proof. Consider a vertex $v \in V$ at the start of iteration i that has degree greater than $\Delta^{1/2^i}$. Vertex v can have one of two types:

Type I : v is of Type I if at least half of v 's neighbors have degree greater than $\Delta^{1/2^i}$.

Type II : v is of Type II if fewer than half of v 's neighbors have degree greater than $\Delta^{1/2^i}$.

If v is of Type I, then there are at least $1/2 \cdot \Delta^{1/2^i} \cdot \Delta^{1/2^i} = \Delta^{1/2^{i-1}}/2$ vertices in v 's 2-neighborhood. Here we use the fact that G has girth at least 6. Now note that any vertex u in v 's 2-neighborhood is added to $M_1 \cup M_2$ with probability at least $\frac{6 \log n}{\Delta^{1/2^{i-1}}}$. Therefore, the probability that no vertex in v 's 2-neighborhood is added to $M_1 \cup M_2$ is at most $(1 - \frac{6 \log n}{\Delta^{1/2^{i-1}}})^{|N_2(v)|}$, where $N_2(v)$ denotes the 2-neighborhood of vertex v . Here we use the fact that vertices are added to $M_1 \cup M_2$ independently. Using the lower bound $|N_2(v)| \geq \Delta^{1/2^{i-1}}/2$, we see that $\Pr[v \text{ is added to } M_1 \cup M_2 \cup W] \geq 1 - \left(1 - \frac{6 \log n}{\Delta^{1/2^{i-1}}}\right)^{\frac{\Delta^{1/2^{i-1}}}{2}} \geq 1 - e^{-3 \cdot \log n} = 1 - \frac{1}{n^3}$.

If v is of Type II, then more than half of v 's neighbors have degree less than or equal to $\Delta^{1/2^i}$. Each such ‘‘low degree’’ neighbor is added to M_2 with probability $6 \log n / \Delta^{1/2^i}$. Therefore, $\Pr[v \text{ is added to } M_1 \cup M_2 \cup W] \geq 1 - \left(1 - \frac{6 \log n}{\Delta^{1/2^i}}\right)^{\frac{\Delta^{1/2^i}}{2}} \geq 1 - e^{-3 \cdot \log n} = 1 - \frac{1}{n^3}$. In either case, v is added to $M_1 \cup M_2 \cup W$ with probability at least $1 - 1/n^3$. Therefore, by the union bound every node of degree greater than $\Delta^{1/2^i}$ is added to $M_1 \cup M_2 \cup W$ with probability at least $1 - 1/n^2$. Therefore, at the end of iteration i , with probability at least $1 - 1/n^2$, there are no vertices in V with degree more than $\Delta^{1/2^i}$. ◀

► **Corollary 7.** *With probability at least $1 - 1/n^2$, after all i^* iterations of the for-loop in Algorithm RULINGSET-HG, the graph G has maximum degree at most $6 \log n$.*

► **Lemma 8.** *Consider an arbitrary iteration $1 \leq i \leq i^*$ and let $H = G[M_1 \cup M_2]$. With probability at least $1 - 2/n$, the maximum degree of a vertex in $H[M_j]$, $j = 1, 2$ is at most $12 \cdot \log n$.*

Proof. We condition on the event that all vertices that are in V at the beginning of an iteration i have degree at most $\Delta^{1/2^{i-1}}$. For $i = 1$, this event happens with probability 1 and for $i > 1$, Lemma 6 implies that this event happens with probability at least $1 - 1/n^2$. Consider a vertex $v \in V$ that is added to M_1 . Let $\deg_{M_1}(v)$ denote the degree of vertex v in $G[M_1]$. Then, $E[\deg_{M_1}(v)] \leq \Delta^{1/2^{i-1}} \cdot \frac{6 \log n}{\Delta^{1/2^{i-1}}} = 6 \cdot \log n$. Here we use the fact that $\deg(v) \leq \Delta^{1/2^{i-1}}$ for all $v \in V$ at the start of iteration i . Similarly, for a vertex $v \in V$ that is added to M_2 , let $\deg_{M_2}(v)$ denote the degree of vertex v in $G[M_2]$. Then, $E[\deg_{M_2}(v)] \leq \Delta^{1/2^i} \cdot \frac{6 \log n}{\Delta^{1/2^i}} = 6 \cdot \log n$. Here we use the fact that v is added to M_2 only if $\deg(v) \leq \Delta^{1/2^i}$. Since vertices join M_1 independently, using Chernoff bounds we conclude that $\Pr[\deg_{M_1}(v) \geq 12 \cdot \log n] \leq 1/n^2$. Similarly, we conclude that $\Pr[\deg_{M_2}(v) \geq 12 \cdot \log n] \leq 1/n^2$. Therefore, with probability at least $1 - 1/n$ the maximum degree of $G[M_1 \cup M_2]$ is at most $12 \log n$. We now drop the conditioning on the event that all vertices that are in V at the beginning of iteration i have degree at most $\Delta^{1/2^{i-1}}$ and use Lemma 6 and the union bound to obtain the lemma. ◀

► **Theorem 9.** *Algorithm RULINGSET-HG computes a 3-ruling set of G . If G is a graph with girth at least 6 then RULINGSET-HG terminates in $\exp(O(\sqrt{\log \log n}))$ rounds with high probability. If G is a tree then RULINGSET-HG terminates in $O((\log \log n)^2 \cdot \log \log \log n)$ rounds with high probability.*

Proof. Consider a vertex $v \in V$ that is added to $M_1 \cup M_2 \cup W$ in some iteration i . Since the algorithm computes an MIS on $G[M_1 \cup M_2]$ and since every vertex in W is at most 2 hops (via edges in G) from some vertex in $M_1 \cup M_2$, it follows that v is at distance at most 3 from a vertex placed in I in iteration i . A vertex that is not added to $M_1 \cup M_2 \cup W$ ends up in the graph whose MIS is computed (in Line 13) and is therefore at most 1 hop away from a vertex in I . Thus every vertex in V is at most 3 hops away from some vertex in I .

The total running time of the algorithm is i^* times the worst case running time the call to the MIS subroutine in Line 8 plus the running time of the call to the MIS subroutine in Line 13. This implies that in the case of graphs of girth at least 6, Algorithm RULINGSET-HG runs in $\exp(O(\sqrt{\log \log n})) \cdot O(\log \log \Delta) = \exp(O(\sqrt{\log \log n}))$ rounds. In the case of trees, Algorithm RULINGSET-HG runs in $O(\log \log \Delta \cdot \log \log n \cdot \log \log \log n) = O((\log \log n)^2 \cdot \log \log \log n)$ rounds. \blacktriangleleft

4 Graphs with Bounded Arboricity

In the previous section, we used the fact that the absence of short cycles induces enough independence so that in each iteration, with high probability the “high degree” nodes join the set $M_1 \cup M_2 \cup W$. This has allowed us to process nodes of degrees in the range $(\Delta^{1/2^i}, \Delta^{1/2^{i-1}}]$ in iteration i . In this section, we show that a 3-ruling set can be computed even in the presence of short cycles provided the graph has an arboricity bounded by $O(\log^k n)$ for a constant k . The algorithm we use for this case is essentially similar to that of Algorithm RULINGSET-HG from Section 3. Recall from Section 3 that i^* refers to the smallest positive integer such that $\Delta^{1/2^{i^*}} \leq 6 \cdot \log n$. We make the following changes to Algorithm RULINGSET-HG to adapt it to graphs of arboricity $a = a(G)$.

- In iteration i , for $1 \leq i \leq i^*$, a node v that has a degree at least $\Delta^{1/2^i}$ joins the set M_1 with probability $\frac{6 \cdot a \log n}{\Delta^{1/2^{i-1}}}$. (See Line 6 of Algorithm RULINGSET-HG.)
- In iteration i , for $1 \leq i \leq i^*$, a node v with degree less than $\Delta^{1/2^i}$ joins M_2 with probability $\frac{6 \cdot a \log n}{\Delta^{1/2^i}}$. (See Line 7 of Algorithm RULINGSET-HG.)

In the following, we show lemmas equivalent to Lemma 6 and 8 for a graph with $a \in O(\log^k n)$ for a constant k .

► **Lemma 10.** *Consider any iteration i for $1 \leq i \leq i^*$. With probability at least $1 - \frac{1}{n^2}$, all nodes still in V have degree at most $\Delta^{1/2^i}$ at the end of iteration i .*

Proof. For $i = 0$, we see that each vertex has degree at most Δ with probability 1. Hence, the lemma holds for $i = 0$. Let us assume inductively that the lemma holds through the first $i - 1$ iterations and let us consider the i th iteration.

Consider a node v still in V at the start of iteration i that has degree at least $\Delta^{1/2^i}$. We distinguish between two cases. Recall that for a vertex v , $N_2(v)$ refers to the 2-neighborhood of v .

- v has at least half its neighbors each with degree at least $\Delta^{1/2^i}$. In this case, we notice that v has at least $\Delta^{1/2^{i-1}}/2a$ nodes at a distance of 2 from v . Otherwise, the graph induced by the set $N(v) \cup N_2(v)$ has an arboricity greater than a , which is a contradiction. Each of the vertices $u \in N_2(v)$ joins $M_1 \cup M_2$ with probability at least $\frac{6 \cdot a \log n}{\Delta^{1/2^{i-1}}}$. Therefore, $\Pr(v \in M_1 \cup M_2 \cup W) \geq 1 - (1 - \frac{6 \cdot a \log n}{\Delta^{1/2^{i-1}}})^{\Delta^{1/2^{i-1}}/2a} \geq 1 - e^{6 \log n/2} = 1 - 1/n^3$.
- v has at most half its neighbors each with degree at least $\Delta^{1/2^i}$. In this case, each such neighbor of v joins M_2 with probability $\frac{c \cdot a \log n}{\Delta^{1/2^i}}$. Therefore, we can compute the probability that $v \in M_1 \cup M_2 \cup W$ as follows. $\Pr(v \in M_1 \cup M_2 \cup W) \geq 1 - (1 - \frac{6 \cdot a \log n}{\Delta^{1/2^i}})^{\Delta^{1/2^i}/2a} \geq 1 - e^{6 \log n/2} = 1 - 1/n^3$.

In either case we see that v joins $M_1 \cup M_2 \cup W$ with a probability of $1/n^3$. Using the union bound, as in the proof of Lemma 6, vertices still in V have degree at most $\Delta^{1/2^i}$ with probability at most $1 - \frac{1}{n^2}$. \blacktriangleleft

Lemma 8 also holds with the change that the graph $H[M_j]$ for $j = 1, 2$ as defined in Lemma 8 has a degree at most $12 \cdot a \log n$. Since $a \in O(\log^k n)$, the above degree is in $O(\log^{k+1} n)$, with high probability. The following theorem can be shown along the lines of Theorem 9.

► **Theorem 11.** *Algorithm RULINGSET-HG computes a 3-ruling set of a graph G of arboricity $a = O(1)$ in $O((\log \log n)^3)$ rounds.*

References

- 1 Noga Alon, László Babai, and Alon Itai. A fast and simple randomized parallel algorithm for the maximal independent set problem. *J. Algorithms*, 7(4):567–583, 1986.
- 2 L. Barenboim and M. Elkin. Sublogarithmic distributed MIS algorithm for sparse graphs using nash-williams decomposition. In *Proc. ACM PODC*, pages 25–34, 2008.
- 3 L. Barenboim and M. Elkin. Distributed $(\delta + 1)$ -coloring in linear (in δ) time. In *Proc. ACM STOC*, pages 111–120, 2009.
- 4 L. Barenboim and M. Elkin. Deterministic distributed vertex coloring in polylogarithmic time. In *Proc. ACM PODC*, pages 410–419, 2010.
- 5 Leonid Barenboim, Michael Elkin, Seth Pettie, and Johannes Schneider. The locality of distributed symmetry breaking. In *Proc. of IEEE FOCS*, 2012, (to appear).
- 6 Andrew Berns, James Hegeman, and Sriram V. Pemmaraju. Super-fast distributed algorithms for metric facility location. In *Proc. ICALP(2)*, pages 428–439, 2012.
- 7 Beat Gfeller and Elias Vicari. A randomized distributed algorithm for the maximal independent set problem in growth-bounded graphs. In *Proc. ACM PODC*, pages 53–60, 2007.
- 8 K. Kothapalli, C. Scheideler, M. Onus, and C. Schindelhauer. Distributed coloring in $O(\sqrt{\log n})$ bit rounds. In *Proc. IPDPS*, 2006.
- 9 F. Kuhn, T. Moscibroda, T. Nieberg, and R. Wattenhofer. Fast deterministic distributed maximal independent set computation in growth-bounded graphs. In *Proc. of Distributed Computing*, pages 273–287, 2008.
- 10 Fabian Kuhn, Thomas Moscibroda, and Roger Wattenhofer. Local computation: Lower and upper bounds. *CoRR*, abs/1011.5470, 2010.
- 11 Christoph Lenzen and Roger Wattenhofer. Mis on trees. In *Proc. ACM PODC*, pages 41–48, 2011.
- 12 M. Luby. A simple parallel algorithm for the maximal independent set. *SIAM Journal on Computing*, 15:1036–1053, 1986.
- 13 Y. Métivier, J.M. Robson, N. Saheb-Djahromi, and A. Zemmari. An optimal bit complexity randomised distributed mis algorithm. In *Proc. SIROCCO*, pages 323–337, 2009.
- 14 C. Nash-Williams. Decompositions of finite graphs into forests. *J. London Math*, 39(12), 1964.
- 15 Johannes Schneider and Roger Wattenhofer. A log-star distributed maximal independent set algorithm for growth-bounded graphs. In *Proc. ACM PODC*, pages 35–44, 2008.